

**PATENT APPLICATION FEE DETERMINATION RECORD**  
Effective October 1, 2000

Application or Docket Number

09903373

**CLAIMS AS FILED - PART I**

(Column 1)	(Column 2)
TOTAL CLAIMS	45
FOR	NUMBER FILED
TOTAL CHARGEABLE CLAIMS	45 minus 20=
INDEPENDENT CLAIMS	4 minus 3 =
MULTIPLE DEPENDENT CLAIM PRESENT	<input type="checkbox"/>

\* If the difference in column 1 is less than zero, enter "0" in column 2

**CLAIMS AS AMENDED - PART II**

(Column 1)	(Column 2)	(Column 3)
AMENDMENT A	CLAIMS REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR
Total	• 37	Minus
Independent	• 5	Minus
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM		

SMALL ENTITY	OTHER THAN
TYPE	OR
BASIC FEE	BASIC FEE

RATE	FEE	RATE	FEE
BASIC FEE	355.00	OR	BASIC FEE
X\$ 9=		OR	X\$18=
X40=		OR	X80=
+135=		OR	+270=
TOTAL		OR	TOTAL

SMALL ENTITY	OTHER THAN
OR	SMALL ENTITY

RATE	ADDI-	RATE	ADDI-
ADDITIONAL	FEE	ADDITIONAL	FEE
X\$ 9=		X\$18=	
X40=		X80=	
+135=		+270=	
TOTAL ADDIT. FEE		TOTAL ADDIT. FEE	

(Column 1)	(Column 2)	(Column 3)
AMENDMENT B	CLAIMS REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR
Total	•	Minus
Independent	•	Minus
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM		

RATE	ADDI-	RATE	ADDI-
ADDITIONAL	FEE	ADDITIONAL	FEE
X\$ 9=		X\$18=	
X40=		X80=	
+135=		+270=	
TOTAL ADDIT. FEE		TOTAL ADDIT. FEE	

(Column 1)	(Column 2)	(Column 3)
AMENDMENT C	CLAIMS REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR
Total	•	Minus
Independent	•	Minus
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM		

RATE	ADDI-	RATE	ADDI-
ADDITIONAL	FEE	ADDITIONAL	FEE
X\$ 9=		X\$18=	
X40=		X80=	
+135=		+270=	
TOTAL ADDIT. FEE		TOTAL ADDIT. FEE	

- \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.
- \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."
- \*\*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.